Esteban Laudier, Senior Product Designer

A data-driven Senior Product Designer with a focus on SaaS and B2B. With proven experience in Product Design, agility and business strategy, I'm committed to shaping tomorrow's interactive experiences alongside passionate multi-disciplinary teams.

Employment History

Senior Product Designer at Heat Geek, London, United Kingdom

May 2024 — Present

Some of my daily activities entail:

- Reconciling data insights, business requirements and user needs to achieve the best product-based solutions
- Helping the product team create roadmaps through weighing feature prioritisation, as well as impact rate versus build effort
- Communicating design decisions to stakeholders
- Employing a data-driven design process that considerably reduces the number of necessary design iterations
- Developing low-to-high-fidelity interactive mockups and conducting usability testing which identifies usability issues, aiming for efficacy and reduction in task completion time
- Cultivating and improving the in-house Design System and its components

Senior Product Designer at CESAR, Recife

December 2021 — March 2024

Some of my daily activities entail:

- Managing the end-to-end design process both in a solo setting as well as in a small design team where I act as lead
- Led a design systems/UI chapter, guaranteeing seamless integration and consistency across digital platforms
- Maintained rigorous prototyping practices to uphold high-quality standards and facilitate efficient iteration and feedback loops
- Orchestrated project onboarding, immersion, roadmapping, and user testing phases to guarantee a user-centric approach and optimal product outcomes
- Delivered outstanding UX/UI solutions that consistently exceeded client expectations and drove business growth by making data-driven decisions
- Negotiated the extention of two contracts for product development, securing hundreds
 of thousands in additional revenue by delivering a product that achieved 80% consumer
 traction within clients online environments

Midweight Product Designer at Grupo Eleva, Rio de Janeiro

December 2018 — December 2021

Some of my daily activities entail:

- Designing both for creation and optmisation of the platforms web learning app, aiming to facilitate seamless navigation and boost learning outcomes
- Conducting various types of user research, translating real-life insights into actionable wireframes and prototypes to inform iterative design processes
- Running a series of tailored workshops with stakeholders to ensure alignment with educational objectives
- Fostering close collaboration with cross-functional teams, playing a pivotal role in core
 projects aimed at elevating digital interfaces and enhancing user experiences

Junior UI Designer at Reino Studio, Rio de Janeiro

February 2018 — December 2018

Some of my daily activities entail:

- Supporting senior designers in prototyping tasks using InVision, Marvel, and Sketch, gaining hands-on experience in industry-standard tools and processes
- Contributing to the development of user-friendly interfaces and experiences across web, mobile, and tablet platforms, actively participating in the design iteration process to enhance usability and accessibility
- Collaborating closely with senior designers, learning from their expertise and contributing fresh perspectives to design discussions and decisions.

iOS FrontEnd intern at Apple Developer Academy, Rio de Janeiro

January 2017 — December 2018

Some of my daily activities entail:

- · Developing for iOS mobile applying Swift
- Crafting mobile app interfaces for high profile clients, focusing mainly on interface prototyping
- Immersing in real-life problems in order to develop user-friendly solutions

Education

Product Design, University of the Arts London, London

August 2015 — September 2016

I've attended UAL upon being selected for a highly competitive bursary program from my home countrys government. As a second year student, I completed a full year of studies which were transferrable to my home degree.

Product Design and Media Studies, Pontifical Catholic University of Rio de Janeiro, Rio de Janeiro

August 2012 — December 2017

I've graduated with honours in Product Design with emphasis on Media Studies at PUC-Rio, specialising in Digital Media and Human-Machine Interfaces.

| Skills | 0 | Product Design | 0 | UI Design |
|--------|---|--------------------------|---|---------------|
| | 0 | Information architecture | 0 | User Research |
| | 0 | Figma | 0 | Agile |

| | 0 | Scrum | O | Product life-cycle |
|-----------|---|---------------------------|---|---------------------------|
| | 0 | Cross-functional Teamwork | 0 | Leadership |
| | 0 | Constructive Feedback | 0 | Communication |
| | 0 | Sketch | 0 | Visual Design |
| | 0 | Adobe Creative Suite | 0 | Design theory |
| | 0 | Data visualisation | 0 | HTML & CSS |
| | 0 | JavaScript | 0 | Design systems |
| | 0 | Motion | 0 | Acessibility |
| | 0 | Power BI | 0 | Business strategy |
| | 0 | Mobile platforms | 0 | Web platforms |
| | 0 | Responsive design | 0 | Usability testing |
| | 0 | Communication | 0 | Typography |
| | 0 | Design Thinking | 0 | Business growth |
| | 0 | Software solutions | 0 | Innovation |
| | 0 | Artificial intelligence | 0 | Stakeholder management |
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| Languages | 0 | English Native speaker | 0 | Portuguese Native speaker |
| | 0 | Spanish Highly proficient | | |